# **Course specification**

(4202	Multim	edia)
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Faculty:	Faculty: HICIT- Higher Institute for Computers & Information Technology-El Shorouk Academy	
<b>Programme(s) on which the course is given:</b> Under graduate program in Computer Science		Under graduate program in Computer Science
Major or mi	inor element of programme:	Compulsory
Department	offering the programme	Department of Computer Science
Department	offering the course:	Department of Computer Science
Year / Class		4 <sup>th</sup> Year – 2 <sup>nd</sup> semester
Date of spec	ification approval	1/8/2022

#### **A- Basic Information**

Title: Database Systems	<i>Code:</i> 4202		
Weekly Hours:			
Lecture : 3	Exercise: -	Practical :3	Total: 6

### **B-** Professional Information

# 1- Course Aims:

- The objective of CS4202 is to teach the importance of multimedia systems.
- Sampling and quantization process to transfer the multimedia to the digital form.
- Multimedia and requirement to the encoding process and multimedia systems.
  - Digital audio, Synthesized audio & MIDI, Audio on the Internet & audio streaming, Speech recognition.
  - Computer graphics and images, Image formats and standards, Color models in images, Image compression.
  - Principles of animation, Digital video, Video compression, Video on the Internet & video streaming, Videoconferencing.
- Multimedia software tools.
- o Issues in multimedia applications design.
- Multimedia programming techniques.

#### 2- Program ILOs Covered by Course

Program Intended Learning Outcomes			
Knowledge and understanding	Intellectual Skills	Professional and practical skills	General and Transferable skills
A14, A21	<b>B1, B3, B4, B8</b>	C7, C8, C10	D5, D11, D12

# 3- Intended learning outcomes of course (ILOs)

# a. Knowledge and Under-Standing:

al-Definition of the basic concept of multimedia and why they are important to study. [A14]

a2- Explanation of the Sampling and quantization, sampling frequency and the NYQuist theorem. [A14,A21]

a3- Classification of the encoding techniques and metrics for encoding techniques. [A14,A21]

a4- Difference between Lossless and Lossy encoding techniques. [A14,A21]

# b. Intellectual Skills:

- b1- Apply Transformations to shapes. [B3,B4]
- b2 Analyze the Problem and decompose it to a set of tasks. [B1,B4,B8]

b3 – Discuss complex computation problems with less computational approaches.[B1,B3,B8]

# c- Professional and practical skills

On successful completion of the course, the student should be able to:

- c1- implement a multimedia based applications in 2D. [C10]
- c2- use multimedia algorithms to encode data. [C8,C10]
- c3- Design image encoding and decoding views. [C7,C8]
- c4- Measure the sampling frequencies suitable for digitization of analog signals. [C7,C10]
- c5- Perform systems analysis and design.[C7,C8,C10]

# d- General and transferable skills

d1- Communicate with others; work in a team and involvement in group discussion and seminars. [D11,D12] d2- Write Technical report . [D5,D12]

# 4- Contents

Торіс	Hours	Lec.	Exc/Lab
Multimedia understanding and applications	6	3	3
Sampling and quantization	6	3	3
Encoding and decoding techniques metrics and classification	12	6	6
Lossless encoding technique part I	12	6	6
Lossless encoding technique part II	6	3	3
Lossy encoding technique part I	6	3	3
Lossy encoding technique part II	6	3	3
JPEG encoding	6	3	3
MPEG encoding	6	3	3
Information Hiding in multimedia files	6	3	3
Selected Topics	3	3	-
Course project	6	3	3

# 5- Teaching and learning methods

Teaching and learning methods	Used
2	

Active Learning	
Lectures(blending learning – online learning using virtual classroom)	$\checkmark$
Tutorial Exercises (hybrid learning – online learning)	
Practical Lab(blending learning– online learning)	
Exercises	√
Discussions.	V
Self – Learning strategy	
Reading material	$\checkmark$
Websites search	
Research and reporting	
Self-studies	-
Experimental strategy	$\checkmark$
Group work	
Presentation	
Problem solving strategy	
Problem solving/problem solving learning based	$\checkmark$
Case study	$\checkmark$
Synchronous E-Learning	
Virtual lab	-
Virtual class	-
Chat Room	-
Video lectures	
Asynchronous E-Learning	
E-Learning	

# 6- Student assessment methods

Methods	Assessment	Used
Electronic Midterm Exam	To assess the knowledge and understanding achieved by the student during the previous weeks. (online on e-learning hub )	$\checkmark$
Pencil-to-Paper Final Exam	To evaluate what the student gain at the end of the course, and to assess: the knowledge and understanding, general skills, and intellectual skills.	$\checkmark$
Course Project	To allow students work in team, and to evaluate knowledge, understanding, intellectual, and transferable skills. (online on e-learning hub, FTF)	$\checkmark$
Electronic Course Work & Quizzes	To keep the student always in the course, and to evaluate knowledge, understanding, intellectual, and transferable skills.(online on e-learning hub)	$\checkmark$
Practical Exam	to measure the ability of students to design and implement a software program(FTF).	$\checkmark$

Participation	To assess the knowledge and understanding achieved	
	by the student during the previous weeks.	

### **Assessment Schedule**

Assessment	Week #
Participation	3-14
Electronic Mid Term Exam	8
Final Exam	16
Electronic/ hard copy	3-14
Course Project	
Electronic/ hard copy	2-14
Course Work & Quizzes	
Practical Exam	15

# **Assessment Weight**

Assessment	Weight %
Participation	50/
<b>Electronic Mid Term Exam</b>	370
Final Exam	70%
Electronic / hard copy	10%
Course Project	
Electronic/ hard copy Course	5%
Work &Quizzes	
Practical Exam	10%
Total	100

#### Course Work & Quizzes: \_

- Short Exams, Assignments, Researches, Reports, Presentations on e-learning hub
   Class/Project discussion in a virtual classroom

# **6**-List of references

Essential books (text books)	<ul> <li>Hernandez, R. K., &amp; Rue, J. (2015, July 10). The Principles of Multimedia Journalism: Packaging Digital News.</li> <li>Sayood, K. (2017, October 23). Introduction to Data Compression. Morgan Kaufmann.</li> </ul>
Course notes	<ul> <li>[www.studocu.com]</li> <li>[www.tutorialspoint.com]</li> <li>[jianhua.cis.k.hosei.ac.jp]</li> </ul>
Recommended books	<ul> <li>Sencar, H. T., Verdoliva, L., &amp; Memon, N. (Eds.). (2022, April 2). <i>Multimedia Forensics</i>.</li> <li>McAnlis, C., &amp; Haecky, A. (2016, July 26). Understanding Compression: Data Compression for Modern Developers.</li> </ul>
Periodicals, website	Powerpoint presentations of all course materials All labs material [https://moodle.sha.edu.eg/course/view.php?id=2270]

# 7- Required Facilities

To assess professional and practical skills given the following facilities:

- a. Tools & SW (Technologies facilities):
  - Visual Studio .Net
  - Microsoft TEAMS to create virtual classrooms for lectures, discussions for project
  - portal(MOODLE) to make electronic quizzes and electronic midterm exam
  - portal(MOODLE) to upload project deliverable and assignment
  - academy portal(MOODLE) to upload electronic material

#### b. Teaching facilities:

	Lecture	class	Lab
Whiteboard	used	-	used
Pc/laptop	used	-	used
Data show	used	-	used
Webinars	MS TEAMS	-	MS TEAMS
SocialMedia	Facebook Page for 4 <sup>th</sup> year	-	Facebook Page for 4 <sup>th</sup> year
ChatRoom	ChatTeams	-	ChatTeams
Videos	Stream-MOODLE	-	Stream-MOODLE
Website	MOODLE	-	MOODLE

### 8- Course Matrices

#### 8.1- Course Content/ILO Matrix

	Knowledge and Intellectual skills Professional and practical ski understanding							l skills	Gen	eral				
Course Contents	a1	a2	a3	a4	b1	b2	b3	c1	c2	c3	c4	c5	<b>d1</b>	d2
Multimedia understanding and applications	X													
Sampling and quantization		х									Х			
Encoding and decoding techniques metrics and classification	Х													
Lossless encoding techniques part I		х		х	Х	Х	х							
Lossless encoding techniques part II		Х	Х	Х				x	Х		Х			
Lossy encoding techniques part I				Х	Х									
Lossy encoding techniques part II			х	х					X					
JPEG encoding												Х		
MPEG encoding												Х		
Information Hiding in multimedia files		Х	Х	Х				х	Х		Х	Х		
Course Project													х	X

# 8.2- Learning Method /ILOs Matrix

Learning Methods		Cnowle Inders	edge a standi	nd 1g	In	tellectı	ıal sk	tills	Professional and practical skills				General	
	a1	a2	a3	a4	<b>b1</b>	b2	<b>b3</b>	c1	c2	c3	c4	c5	<b>d1</b>	d2
Lectures	х	х	Х	Х	X	Х	X	х	х	Х	х	X		
Tutorial Exercises					X	Х	X	х	х	Х	х	X		

Reading material	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х	Х			
Websites search	х	х	X	Х	X	Х	Х		х				X	Х
Research and reporting		Х			X	Х			Х	X	Х		Х	
Problem solving/problem solving		Х	Х	Х			Х							
learning based														
Group work								Х	х	Х	х	Х	Х	Х
Presentations												Х	Х	
Practical Lab					Х	Х	Х	Х	х	Х	х	Х		
Discussions.					Х	Х	Х	Х	Х	Х	х	Х	Х	Х

# 8.3 Assessment Methods /ILOs Matrix

Assessment Methods		nowl derst	edge tandi	& ing	Inte	llect	Pro pra	ofess actic	iona al sk	l & ills	General						
		a2	a3	a4	b1	b2	b3	b4	c1	c2	c3	c4	<b>d1</b>	d2	d3	d4	d5
Electronic Mid Term Exam	Х	Х	Х	х	x	Х	Х	х	х	Х	х	Х	Х	Х	х		
Final Exam	Х	х	Х	х	х	Х	Х	х	х	х	х	Х	Х	х	х		
Electronic Course Project	Х	х	х	x	х	х	х	х	х	х	х	х	х	х	х	х	х
Electronic Course Work &Quizzes	х	х	х	x	x	х	х	х	х	х	х	х	х	х	х	х	х
Practical Exam	Х	Х	Х	х	x	Х	Х	х	х	х	х	Х	Х	х	х		

# 9. Course ILOs Vs Program ILOs

			Knowledge & understan ding		ellectu	ıal sk	ills	Pro	ofessio	onal	General			
Prog ILOs Course ILOs		di unde di						and	prac skills	tical				
		A14	Å21	<b>B1</b>	<b>B3</b>	<b>B4</b>	<b>B8</b>	<b>C7</b>	<b>C8</b>	C10	D5	D11	D12	
K&U	a1													
	a2													
	a3													
	a4													
Int.	b1													
	b2													
	b3													
P. &P.	c1													
	c2													
	c3													
	c4													
	c5													
General	d1													
	d2													

Course Coordinator: Dr. Shaymaa Othman ( Head of Department: Dr. Ahmed El-Abbassy ( Date: 1/8/2022

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